



Tibia Summer Update 2007

Regensburg, May, 26th 2007 – Tibia is facing its annual summer update today. Hundred thousands of players have been awaiting this event for weeks.

„As usual, we have been quite busy over the last few weeks to implement the annual summer update.“ says Guido Lübke, responsible CEO for Tibia. “This year’s summer update is one of the biggest ever. Not only the map has been expanded to a massive extend, but as well a lot of technical background features have been improved a lot.”

Map extensions are of course the most obvious changes and highly appreciated and eagerly awaited by the players as they offer more content and therefore more places to explore, more quest to solve and more monsters to challenge. However, in order to keep a game like Tibia interesting and challenging for more than 10 years, other aspects like game play or economy have to be considered and constantly adapted to current needs.

“You could call this the natural evolution of an established online role playing game. This year, we invested a great deal of our time into vocation balancing. Besides, the client has been completely overhauled and is now compatible to Windows Vista.”

Tibia gets updated twice a year. The next update will be released on Christmas 2007.

About CipSoft

CipSoft is an independent German Developer and Publisher of online games for various platforms. With 300.000 international players, Tibia, the main product is one of the oldest and most successful online role playing games from Europe. Furthermore, TibiaME is the first online role playing game for mobile phones worldwide.

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